

# Distributed computing of coverage in sensor networks by homological methods

Paweł Dłotko and Mateusz Juda  
(joint work with Robert Ghrist and Marian Mrozek)

Jagiellonian University, Krakow

22 June 2010

## Formulation of the problem.

- ▶ By a *sensor* we mean a small device designed to sense the presence of some objects.

## Formulation of the problem.

- ▶ By a *sensor* we mean a small device designed to sense the presence of some objects.
- ▶ Sensors do not have any metric information.

## Formulation of the problem.

- ▶ By a *sensor* we mean a small device designed to sense the presence of some objects.
- ▶ Sensors do not have any metric information.
- ▶ Each sensor is equipped with a processor and radio transmitter. The radio transmitter gives the sensor the ability to communicate with nearby sensors.

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:
  1.  $S \subset \mathbb{R}^2$  is the set of location points of a finite family of identical sensors distributed over the plane,

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:
  1.  $S \subset \mathbb{R}^2$  is the set of location points of a finite family of identical sensors distributed over the plane,
  2.  $r_b$  is the maximal distance in which each sensor is able to communicate,

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:
  1.  $S \subset \mathbb{R}^2$  is the set of location points of a finite family of identical sensors distributed over the plane,
  2.  $r_b$  is the maximal distance in which each sensor is able to communicate,
  3.  $r_c$  is the maximal distance in which each sensor is able to sense the presence of objects (the radius of coverage).

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:
  1.  $S \subset \mathbb{R}^2$  is the set of location points of a finite family of identical sensors distributed over the plane,
  2.  $r_b$  is the maximal distance in which each sensor is able to communicate,
  3.  $r_c$  is the maximal distance in which each sensor is able to sense the presence of objects (the radius of coverage).
  4.  $r_c \geq \frac{r_b}{\sqrt{3}}$

## Formulation of the problem.

- ▶ By a *sensor network* we mean a triple  $(S, r_b, r_c)$  where:
  1.  $S \subset \mathbb{R}^2$  is the set of location points of a finite family of identical sensors distributed over the plane,
  2.  $r_b$  is the maximal distance in which each sensor is able to communicate,
  3.  $r_c$  is the maximal distance in which each sensor is able to sense the presence of objects (the radius of coverage).
  4.  $r_c \geq \frac{r_b}{\sqrt{3}}$
- ▶ One of the fundamental problems concerning sensor networks is determining whether every point in a given bounded set  $\mathcal{D} \subset \mathbb{R}^2$  is covered by the network, i.e. if

$$\mathcal{D} \subset \bigcup_{s \in S} B(s, r_c).$$

- ▶ The importance of the coverage problem in the sensor networks: security, mine field sweeping, ad hoc communication networks.

## Assumptions.

- ▶ A *sensor network graph* associated with a sensor network  $(S, r_b, r_c)$  is a graph whose vertices coincide with  $S$  and whose edges are doubletons  $\{s_1, s_2\} \in \binom{S}{2}$  such that  $d(s_1, s_2) \leq r_b$ . We denote such a graph by  $G_{(S, r_b, r_c)}$ .

## Assumptions.

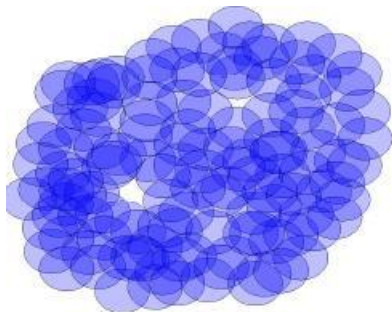
- ▶ A *sensor network graph* associated with a sensor network  $(S, r_b, r_c)$  is a graph whose vertices coincide with  $S$  and whose edges are doubletons  $\{s_1, s_2\} \in \binom{S}{2}$  such that  $d(s_1, s_2) \leq r_b$ . We denote such a graph by  $G_{(S, r_b, r_c)}$ .
- ▶ By a *fence* of a sensor network  $(S, r_b, r_c)$  we mean a subset  $F \subset S$  such that the geometric realization of the subgraph of  $G_{(S, r_b, r_c)}$  induced by  $F$  is a Jordan curve in  $\mathbb{R}^2$ .

## Assumptions.

- ▶ A *sensor network graph* associated with a sensor network  $(S, r_b, r_c)$  is a graph whose vertices coincide with  $S$  and whose edges are doubletons  $\{s_1, s_2\} \in \binom{S}{2}$  such that  $d(s_1, s_2) \leq r_b$ . We denote such a graph by  $G_{(S, r_b, r_c)}$ .
- ▶ By a *fence* of a sensor network  $(S, r_b, r_c)$  we mean a subset  $F \subset S$  such that the geometric realization of the subgraph of  $G_{(S, r_b, r_c)}$  induced by  $F$  is a Jordan curve in  $\mathbb{R}^2$ .
- ▶ The presented algorithm verifies the partial criterion of the coverage for subsets  $\mathcal{D} \subset \mathbb{R}^2$  which constitute the bounded component of the complement of the Jordan curve of a fence.

## Example.

Figure: An example of a region covered by a sensor system. [2]



# The homological criterion

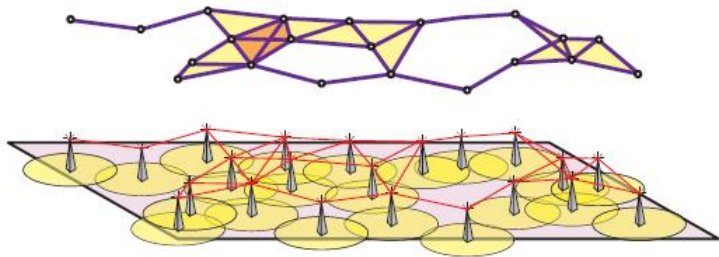
The coverage criterion based on the relative homology of the Rips complexes.

**Theorem (Coverage criterion, see [2])**

*Let  $(S, r_b, r_c)$  be a sensor network with a fence  $F$  and let  $\mathcal{R} := \mathcal{R}_{r_b}(S)$  and  $\mathcal{F} := \mathcal{R}_{r_b}(F)$  be the associated Rips complexes. If there exists a homology class  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$  such that  $\partial\alpha \neq 0$ , then  $\mathcal{D}$ , the bounded component of the Jordan curve of the fence, satisfies*

$$\mathcal{D} \subseteq \bigcup \{B \subset \mathbb{R}^2 \mid B = B(s, r_c), s \in S\}.$$

## Example of a Rips complex [4]



What we should do to check this criterion

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.
- ▶ Each sensor has to detect all its neighbors (it suffices for construction of Rips complex).

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.
- ▶ Each sensor has to detect all its neighbors (it suffices for construction of Rips complex).
- ▶ Construct the Rips complex.

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.
- ▶ Each sensor has to detect all its neighbors (it suffices for construction of Rips complex).
- ▶ Construct the Rips complex.
- ▶ Compute homology of the complex.

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.
- ▶ Each sensor has to detect all its neighbors (it suffices for construction of Rips complex).
- ▶ Construct the Rips complex.
- ▶ Compute homology of the complex.
- ▶ The last two things can be done in theory after gathering all the information from all the sensors into one computer...

## What we should do to check this criterion

- ▶ The sensors need to be distributed in the given region.
- ▶ The fence sensors have to know that they belong to the fence.
- ▶ Each sensor has to detect all its neighbors (it suffices for construction of Rips complex).
- ▶ Construct the Rips complex.
- ▶ Compute homology of the complex.
- ▶ The last two things can be done in theory after gathering all the information from all the sensors into one computer...
- ▶ ...which is not easy and not effective for large complexes.

# Idea

- ▶ Each sensor hold only “local” information about the Rips complex.

# Idea

- ▶ Each sensor hold only “local” information about the Rips complex.
- ▶ So maybe we can try to make these computations in a distributed way on the sensors themselves?

# Idea

- ▶ Each sensor hold only “local” information about the Rips complex.
- ▶ So maybe we can try to make these computations in a distributed way on the sensors themselves?
- ▶ Doing algebraic homology computations in the distributed way is not easy.

# Idea

- ▶ Each sensor hold only “local” information about the Rips complex.
- ▶ So maybe we can try to make these computations in a distributed way on the sensors themselves?
- ▶ Doing algebraic homology computations in the distributed way is not easy.
- ▶ Why not use the reduction procedures, that can be implemented in a purely combinatorial way?

# Idea

- ▶ Each sensor hold only “local” information about the Rips complex.
- ▶ So maybe we can try to make these computations in a distributed way on the sensors themselves?
- ▶ Doing algebraic homology computations in the distributed way is not easy.
- ▶ Why not use the reduction procedures, that can be implemented in a purely combinatorial way?
- ▶ In some cases the (co)reductions can reduce the complex to homology generators.

# How Rips complex can be effectively represented in the sensor network?

- ▶ Each sensor  $s \in S$  has a unique integer label.

## How Rips complex can be effectively represented in the sensor network?

- ▶ Each sensor  $s \in S$  has a unique integer label.
- ▶ If  $\sigma = [s_1, \dots, s_n]$  is a simplex in the Rips complex then the information about  $\sigma$  is kept in the two sensors having the lowest labels among  $[s_1, \dots, s_n]$  (referred to the *lower* and the *upper* sensor controlling  $\sigma$ ).

## How Rips complex can be effectively represented in the sensor network?

- ▶ Each sensor  $s \in S$  has a unique integer label.
- ▶ If  $\sigma = [s_1, \dots, s_n]$  is a simplex in the Rips complex then the information about  $\sigma$  is kept in the two sensors having the lowest labels among  $[s_1, \dots, s_n]$  (referred to the *lower* and the *upper* sensor controlling  $\sigma$ ).
- ▶ All decisions about a simplex  $\sigma$  are taken by the lower sensor controlling  $\sigma$ .

## Rips complex construction.

Once the sensors are distributed, they need to:

## Rips complex construction.

Once the sensors are distributed, they need to:

- ▶ detect all their neighbors and the labels of the neighbors of their neighbors,

## Rips complex construction.

Once the sensors are distributed, they need to:

- ▶ detect all their neighbors and the labels of the neighbors of their neighbors,
- ▶ this information is enough to build the Rips complex associated with the sensor network, such that the information about simplex  $\sigma$  is kept in the two sensors,

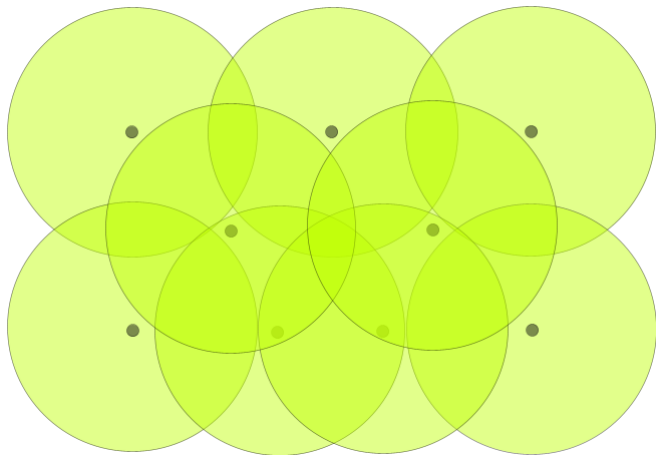
## Rips complex construction.

Once the sensors are distributed, they need to:

- ▶ detect all their neighbors and the labels of the neighbors of their neighbors,
- ▶ this information is enough to build the Rips complex associated with the sensor network, such that the information about simplex  $\sigma$  is kept in the two sensors,
- ▶ no further communication is needed to construct the Rips complex.

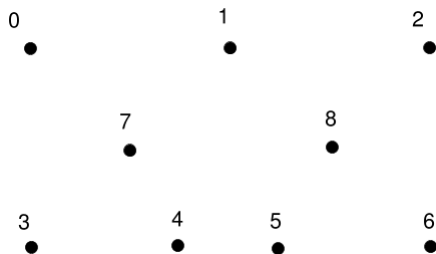
## Example.

Figure: An example of a sensor system ( $r_c = 2.5$ ,  $r_b = 4$ ).



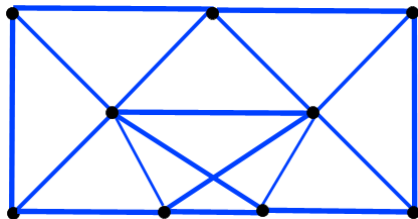
# Example.

Figure: 0-simplices.



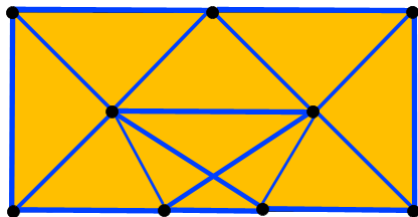
Example.

Figure: 1-simplices.



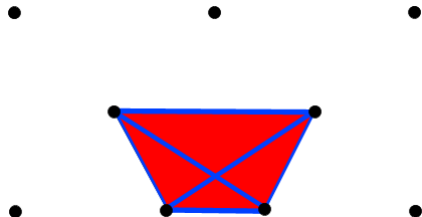
Example.

Figure: 2-simplices.



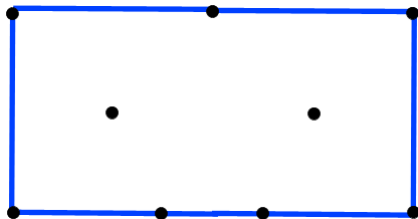
Example.

Figure: 3-simplices.



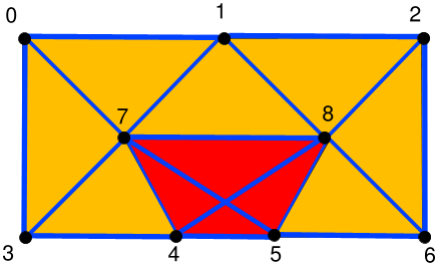
Example.

Figure: Fence subcomplex.



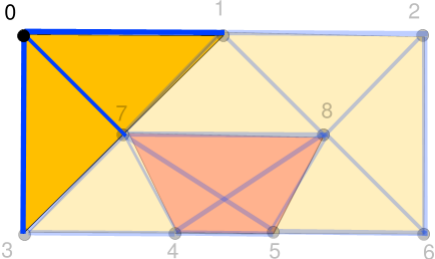
# Example.

Figure: All simplices.



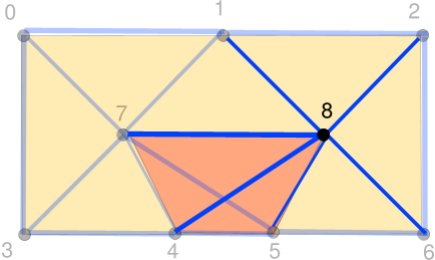
# Example.

Figure: Simplices stored in sensor 0.



# Example.

Figure: Simplices stored in sensor 8.



## Fence reduction procedure

- ▶ The coverage criterion needs relative homology group generators  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$ .

## Fence reduction procedure

- ▶ The coverage criterion needs relative homology group generators  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$ .
- ▶ The fence complex  $\mathcal{F}$  is a closed subcomplex of the complex  $\mathcal{R}$ .

## Fence reduction procedure

- ▶ The coverage criterion needs relative homology group generators  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$ .
- ▶ The fence complex  $\mathcal{F}$  is a closed subcomplex of the complex  $\mathcal{R}$ .
- ▶ In this case  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$  is isomorphic to  $H_2(\mathcal{R} \setminus \mathcal{F})$ .

## Fence reduction procedure

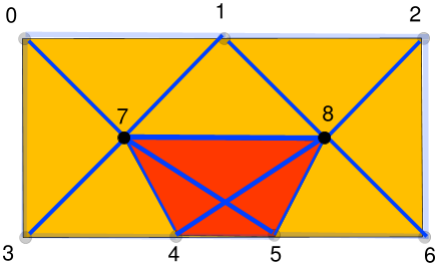
- ▶ The coverage criterion needs relative homology group generators  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$ .
- ▶ The fence complex  $\mathcal{F}$  is a closed subcomplex of the complex  $\mathcal{R}$ .
- ▶ In this case  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$  is isomorphic to  $H_2(\mathcal{R} \setminus \mathcal{F})$ .
- ▶ So we simply remove the 0 and 1 dimensional simplices that belong to the fence from the constructed Rips complex.

## Fence reduction procedure

- ▶ The coverage criterion needs relative homology group generators  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$ .
- ▶ The fence complex  $\mathcal{F}$  is a closed subcomplex of the complex  $\mathcal{R}$ .
- ▶ In this case  $[\alpha] \in H_2(\mathcal{R}, \mathcal{F})$  is isomorphic to  $H_2(\mathcal{R} \setminus \mathcal{F})$ .
- ▶ So we simply remove the 0 and 1 dimensional simplices that belong to the fence from the constructed Rips complex.
- ▶ This can be done by the sensors themselves.

# Example.

Figure: The complex without the fence.



## (Co)reduction algorithms

- ▶ The created Rips complex is usually a really big structure.

## (Co)reduction algorithms

- ▶ The created Rips complex is usually a really big structure.
- ▶ simplices of arbitrary dimension can appear in it.

## (Co)reduction algorithms

- ▶ The created Rips complex is usually a really big structure.
- ▶ simplices of arbitrary dimension can appear in it.
- ▶ This is too large input for the effective homology computation algorithm. We need to reduce the input as much as possible.

## (Co)reduction algorithms

- ▶ The created Rips complex is usually a really big structure.
- ▶ simplices of arbitrary dimension can appear in it.
- ▶ This is too large input for the effective homology computation algorithm. We need to reduce the input as much as possible.
- ▶ To do so the combination of the reduction and coreduction algorithm will be used.

## (Co)reduction algorithms

- ▶ A pair  $(\tau, \sigma)$  of simplices is called a *reduction pair* if  $\text{cbd}\{\tau\} = \{\sigma\}$ . A pair  $(\tau, \sigma)$  of simplices is called a *coreduction pair* if  $\text{bd}\{\sigma\} = \{\tau\}$ .

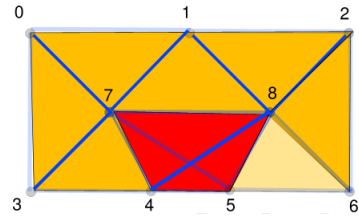
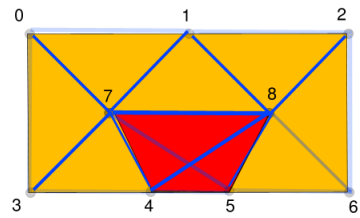
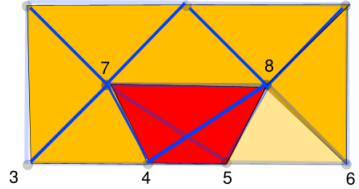
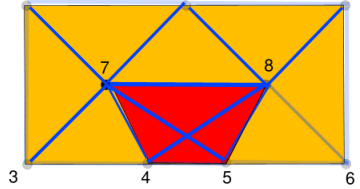
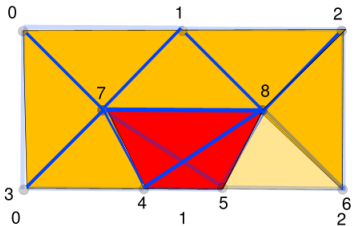
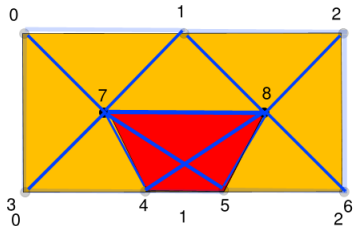
## (Co)reduction algorithms

- ▶ A pair  $(\tau, \sigma)$  of simplices is called a *reduction pair* if  $\text{cbd}\{\tau\} = \{\sigma\}$ . A pair  $(\tau, \sigma)$  of simplices is called a *coreduction pair* if  $\text{bd}\{\sigma\} = \{\tau\}$ .
- ▶ It is shown in [5] that reduction or coreduction pairs may be removed from a complex without changing the homology groups of the complex. We present now how the reductions may be performed in a distributed manner.

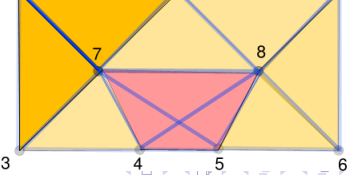
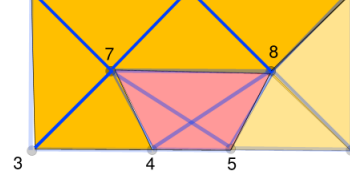
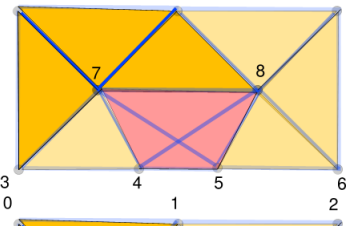
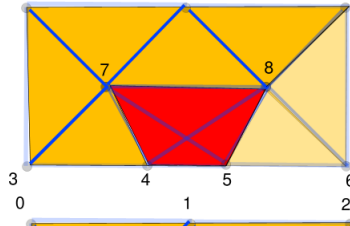
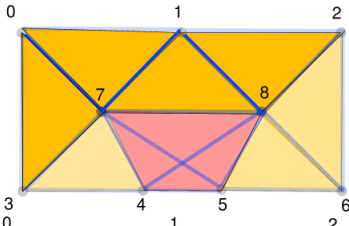
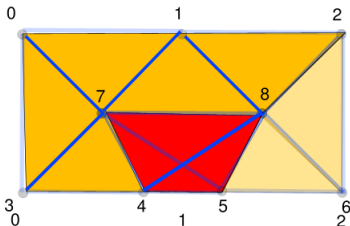
## (Co)reduction algorithms

- ▶ A pair  $(\tau, \sigma)$  of simplices is called a *reduction pair* if  $\text{cbd}\{\tau\} = \{\sigma\}$ . A pair  $(\tau, \sigma)$  of simplices is called a *coreduction pair* if  $\text{bd}\{\sigma\} = \{\tau\}$ .
- ▶ It is shown in [5] that reduction or coreduction pairs may be removed from a complex without changing the homology groups of the complex. We present now how the reductions may be performed in a distributed manner.
- ▶ We perform the reduction process in such a way that simplex  $\sigma$  may be reduced only by the lower sensor controlling it.

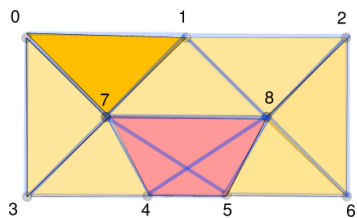
# Example.



# Example.



Example.



# Implementation

The algorithms presented in the talk have been implemented in a Sensor Network Simulator. The Sensor Network Simulator executes the presented algorithms on each sensor in a separate thread, so that the simulations may be performed with only a few or even one processor unit.

# Efficiency

- ▶ Let  $C_s$  denote the *CPU time* used by sensor  $s$  during the simulation.

# Efficiency

- ▶ Let  $C_s$  denote the *CPU time* used by sensor  $s$  during the simulation.
- ▶ Let  $R_s$  be the *real time* used by sensor  $s$ , i.e. the world time passing from the moment the sensor starts the computations until the moment it completes.

# Efficiency

- ▶ Let  $C_s$  denote the *CPU time* used by sensor  $s$  during the simulation.
- ▶ Let  $R_s$  be the *real time* used by sensor  $s$ , i.e. the world time passing from the moment the sensor starts the computations until the moment it completes.
- ▶ We define the *network time* as  $\max_{s \in S} R_s$  and the *running time* as  $\sum_{s \in S} C_s$ .

# Efficiency

- ▶ Let  $C_s$  denote the *CPU time* used by sensor  $s$  during the simulation.
- ▶ Let  $R_s$  be the *real time* used by sensor  $s$ , i.e. the world time passing from the moment the sensor starts the computations until the moment it completes.
- ▶ We define the *network time* as  $\max_{s \in S} R_s$  and the *running time* as  $\sum_{s \in S} C_s$ .
- ▶ In other words, the network time is the time required by the real network to do the computation. In case of the simulations performed on a single machine with a single CPU, the running time is the CPU usage for the whole simulation.

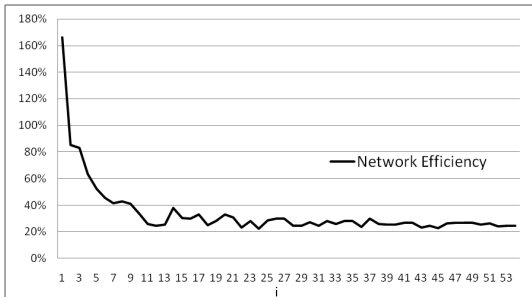
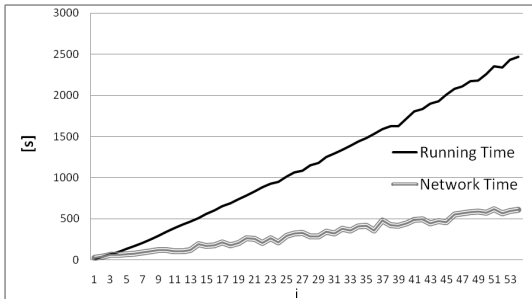
# Efficiency

- ▶ Let  $C_s$  denote the *CPU time* used by sensor  $s$  during the simulation.
- ▶ Let  $R_s$  be the *real time* used by sensor  $s$ , i.e. the world time passing from the moment the sensor starts the computations until the moment it completes.
- ▶ We define the *network time* as  $\max_{s \in S} R_s$  and the *running time* as  $\sum_{s \in S} C_s$ .
- ▶ In other words, the network time is the time required by the real network to do the computation. In case of the simulations performed on a single machine with a single CPU, the running time is the CPU usage for the whole simulation.
- ▶ We define the network efficiency as the ratio

$$\text{Network Efficiency} := (\text{Network Time}) / (\text{Running Time}) \cdot 100\%.$$

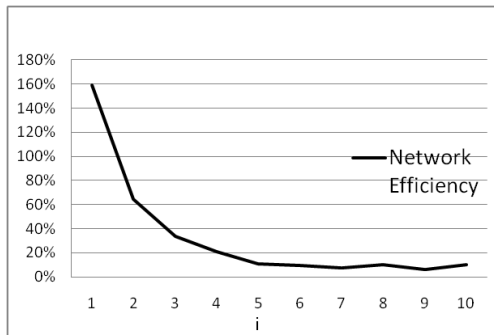
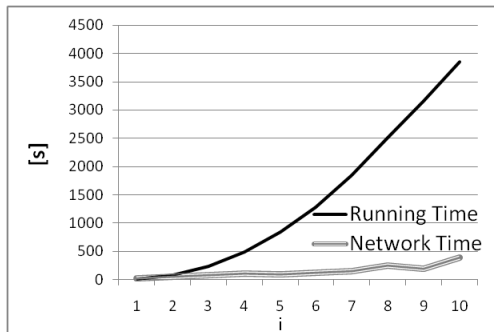
## Linear test

1.  $L_0$  is a base test case consist of 23 sensors randomly placed on a  $4 \times 4$  units rectangle with the communication radius fixed to 2 units with a rectangular fence around the network,
2.  $L_i$  is created from  $L_{i-1}$  by placing a new copy of the base test on the right side of  $L_{i-1}$  with a new rectangular fence around the network.



# Square test

1.  $S_0$  is the base test case with a rectangular fence around the network,
2.  $S_i$  is created from  $S_{i-1}$  by placing three new copies of the base test: on the right, on the bottom side, and on the bottom-right side of  $S_{i-1}$ . A new rectangular fence around the network is created.



# Can this work? Can we prove that the algorithm is correct?

- ▶ In the papers dealing with reduction and coreductions proofs of the correctness of the sequential algorithms provided.
- ▶ distributed version of these algorithms used here.
- ▶ How to prove the correctness of the distributed version of the algorithm?
- ▶ This is what I am going to talk about.

## S-complexes, algorithmic reformulation of the chain complexes.

- ▶  $\mathcal{R}$  - finite set with gradation,
- ▶  $\kappa : \mathcal{R} \times \mathcal{R} \rightarrow R$  - incidence map,
- ▶  $(\mathcal{R}, \kappa)$  is a S-complex iff  $(R(\mathcal{R}), \partial\kappa)$  with  $\partial\kappa(\sigma) = \sum_{\tau \in \mathcal{R}} \kappa(\sigma, \tau)\tau$  is a free chain complex with a base  $\mathcal{R}$ ,
- ▶ operation done on a basis  $\mathcal{R}$ , subroutine  $\kappa$  for indices provided,
- ▶ a subset  $\mathcal{R}' \subset \mathcal{R}$  referred to as regular, if  $(\mathcal{R}', \kappa|_{\mathcal{R}' \times \mathcal{R}'})$  is a subcomplex of  $(\mathcal{R}, \kappa)$  (well, almost, let's keep it simple to get the idea...),
- ▶ after removing a reduction pair from the complex a regular subset is obtained.

## Chain maps related to each reduction.

- ▶  $(\tau, \sigma)$  – a reduction pair in complex  $\mathcal{R}$ .
- ▶ Map  $\eta_{(\tau, \sigma)} : C(\mathcal{R} \setminus \{\tau, \sigma\}) \rightarrow C(\mathcal{R})$  inducing isomorphism in homology is given.
- ▶ For  $c \in C(\mathcal{R} \setminus \{\tau, \sigma\})$ ,  $\eta_{(\tau, \sigma)}(c) = c - \frac{\langle \partial c, \tau \rangle}{\langle \partial \sigma, \tau \rangle} \sigma$ .
- ▶ Building blocks for the map used in the further formal analysis.

## State graph of the S-complex – the formal model.

- ▶  $G_{\mathcal{R}} = (V, E)$ ,
- ▶  $V$  consist of regular subsets of  $\mathcal{R}$ ,
- ▶ for  $\mathcal{K}, \mathcal{K}' \in V$   $(\mathcal{K}, \mathcal{K}') \in E$  iff  $\mathcal{K}' = \mathcal{K} \setminus \{\tau, \sigma\}$  for  $(\tau, \sigma)$  being a reduction pair in  $\mathcal{K}$ ,
- ▶ *Reduction path*  $\psi$  - directed path in  $G_{\mathcal{R}}$  joining  $\mathcal{K}$  and  $\mathcal{K}'$ ,
- ▶ need some more specific type of reduction paths to show, that reductions can be applied in a distributed way.

## Simple reduction paths.

- ▶ Let  $\mathcal{A}$  be the set of all reduction pairs in the initial complex  $\mathcal{R}$ ,
- ▶ before a reduction of a pair  $(\sigma, \tau) \notin \mathcal{A}$  can be made, some of the reductions in  $\mathcal{A}$  have to be already made,
- ▶ this leads to the idea of simple reduction paths:
- ▶ *Reduction path*  $(\tau_1, \sigma_1), \dots, (\tau_n, \sigma_n)$  joining  $\mathcal{K}$  and  $\mathcal{K}'$  – *simple* if  $(\tau_i, \sigma_i)$  is a reduction pair in  $\mathcal{K}$  for every  $i \in \{1 \dots n\}$ .
- ▶  $\phi$  and  $\psi$  s.r.p. sharing the initial vertex - equivalent iff. reductions along  $\phi$  are permutation of reductions along  $\psi$ .

Equivalent simple reduction paths induce the same maps in homology.

- ▶  $\psi = (\tau_1, \sigma_1) \dots (\tau_n, \sigma_n)$  - simple reduction path between  $\mathcal{K}$  and  $\mathcal{K}'$ ,
- ▶ induces map in homology  $H(\psi) = \eta_{(\tau_1, \sigma_1)} \circ \dots \circ \eta_{(\tau_n, \sigma_n)}$ ,

### ▶ Theorem

*$\psi$  and  $\phi$  – equivalent simple reduction paths joining  $\mathcal{K}$  and  $\mathcal{K}'$  in the state graph, then  $H(\psi) = H(\phi)$ ,*

- ▶ therefore the map in homology does not depend on the choice of a simple reduction path between  $\mathcal{K}$  and  $\mathcal{K}'$ ,
- ▶ reductions on the simple reduction paths have disjoint supports,
- ▶ they can be reduced in a distributed way.

Equivalent simple reduction paths induce identical maps in homology.

- ▶ Idea of a proof:
- ▶  $\psi$  and  $\phi$  differs by a permutation of reduction pairs.
- ▶ transpose one of them to get the other one.
- ▶ Only the reduction and coreduction pairs considered,
- ▶ sufficient to prove for any simple reduction path of length 2 (simple induction).

## Distributed reduction model, idea.

- ▶  $\mathcal{R}$  – initial,  $\mathcal{R}'$  – final complex in the course of reductions,
- ▶ usually the reduction process is long and deep,
- ▶ consequently no simple reduction path from  $\mathcal{R}$  to  $\mathcal{R}'$ ,
- ▶ **Idea:** divide, for the sake of proof, the whole execution of the algorithm to some levels,
- ▶  $\mathcal{R} \xrightarrow{p_1} \mathcal{K}_1 \xrightarrow{p_2} \dots \xrightarrow{p_n} \mathcal{R}'$ ,
- ▶ each arrow  $p_i$  represents a simple reduction path. In homology induce isomorphism,
- ▶ explicit formula for the map  $p_i$  and its inverse are given.

## Distributed reduction model, aim.

- ▶ Suppose, that each sensor stores information for each reduction pair if it was reduced as a reduction or coreduction pair,
- ▶  $\mathcal{A} :=$  set of all reductions made by all the sensors in the course of running the algorithm,
- ▶ aim: show that  $H(\mathcal{R} \setminus \mathcal{A}) \simeq H(\mathcal{R})$ .

## Correctness of the reductions via parallel algorithm.

- ▶ For  $(\tau, \sigma) \in \mathcal{A}$  reduced as coreduction pair

$$\alpha(\tau, \sigma) := \{(\bar{\tau}, \bar{\sigma}) \in \mathcal{A} \mid \{\bar{\tau}, \bar{\sigma}\} \cap (\text{bd}_{\mathcal{R}} \sigma \setminus \tau) \neq \emptyset\},$$

- ▶ for  $(\tau, \sigma) \in \mathcal{A}$  reduced as reduction pair

$$\alpha(\tau, \sigma) := \{(\bar{\tau}, \bar{\sigma}) \in \mathcal{A} \mid \{\bar{\tau}, \bar{\sigma}\} \cap (\text{cbd}_{\mathcal{R}} \tau \setminus \sigma) \neq \emptyset\},$$

- ▶ in "α-sets" reductions that need to be applied prior to  $(\tau, \sigma)$  are stored,
- ▶ define  $\lambda(\tau, \sigma) := 1 + \max\{\lambda(\bar{\tau}, \bar{\sigma}) \mid (\bar{\tau}, \bar{\sigma}) \in \alpha(\tau, \sigma)\}$ ,
- ▶ the function  $\lambda$  is a tool to define the following simple reduction paths.

## Correctness of the reductions via parallel algorithm.

- ▶  $\mathcal{A}_n := \{(\tau, \sigma) \in \mathcal{A} \mid \lambda(\tau, \sigma) = n\}$ ,
- ▶  $\mathcal{K}^0 := \mathcal{R}$ ,
- ▶  $\mathcal{K}^n := \mathcal{K}^{n-1} \setminus |\mathcal{A}_n|$ ,
- ▶ **Theorem:**  $\mathcal{K}^n$  is an S-complex.
- ▶ **Theorem:** if  $(\sigma, \tau) \in \mathcal{A}_n$ , then  $(\sigma, \tau)$  is an reduction or coreduction pair in  $\mathcal{K}^{n-1}$ ,
- ▶ global isomorphism between  $H(\mathcal{K})$  and  $H(\mathcal{K} \setminus \mathcal{A})$  can now be defined as a composition of isomorphisms between  $\mathcal{K}^i$  and  $\mathcal{K}^{i+1}$  (simple reduction paths!)

# The conjecture.

## Conjecture








*For the relative homology of a Rips complex, built from a planar point set, the sequence of reductions and coreductions reduce the complex up to its homology generators.*

- ▶ The idea behind this – even if the dimensions of simplices in the Rips complex are high, the topology of it almost “planar” (in the planar case the reductions can do all the job) ...
- ▶ this is what we see from numerical experiments,
- ▶ even if the Conjecture is not true, the complex that remains after (co)reductions is very small...
- ▶ and can be gathered by one of the sensors and the homology can be computed.

## Verifying the covering.

- ▶ Ghrist–de Silva criterion requires information about the representatives of homology generators in the complex  $\mathcal{R}$  (the initial one),
- ▶ According to the conjecture we have the homology generator  $c \in C_2(\mathcal{R} \setminus \mathcal{A})$ ,
- ▶ information about the applied coreductions allows us to find the isomorphic companion of  $c$  in  $C_2(\mathcal{R})$ ,
- ▶ explicit formulas for the isomorphisms on the chain level are known,
- ▶ they can be implemented as a distributed algorithm,
- ▶ this algorithm restores the representant of the generator from  $C_2(\mathcal{R} \setminus \mathcal{A})$  to  $C_2(\mathcal{R})$ .

## The bibliography for this section.

-  P. D., R. Ghrist, M. J., M. Mrozek, Distributed computing of coverage in sensor networks by homological methods,(in preparation).
-  R. Ghrist, A. Muhammad, Coverage and hole-detection in sensor networks via homology, Alg. & Geom. & Topology, (2007). .
-  V. de Silva, R. Ghrist, A. Muhammad, Blind Swarms for Coverage in 2-D, Proc. Robotics Systems & Science (2005).
-  V. de Silva and R. Ghrist, Coordinate-free coverage in sensor networks with controlled boundaries via homology, Intl. J. Robotics Research (2006).
-  B. Batko, M. Mrozek, Coreduction Homology Algorithm, Discrete & Computational Geometry (2009).
-  Zin Arai, Kazunori Hayashi, Yasuaki Hiraoka, Mayer-Vietoris sequences and coverage problems in sensor networks, preprint.
-  CAPD, [http : //capd.ii.uj.edu.pl](http://capd.ii.uj.edu.pl).

The end.

**Thank you for your attention!**