

Singular Zones in Multidimensional Data Sets

Talk given at
Algebra and Topology: Methods, Computation, and Science

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Outline

- 1 Motivation from Imaging
- 2 Topological approaches to criticality
- 3 Ideas from the Conley theory
- 4 Digital topology
- 5 Extraction of singular zones in image data
- 6 Experimentation

Motivation from Imaging

A 2D monochrome *digital image* is a function

$$f : X = [0, M - 1] \times [0, N - 1] \longrightarrow [0, L - 1],$$

where all intervals are in \mathbb{Z} and $L = 2^k$.

A *pixel* is a *space variable* (x, y) and its *gray level* $f(x, y)$.
 $M \times N$ *space resolution*, L *dynamical range*, k # of *bits*.

We prefer to view pixel variables (x, y) as squares
 $[x, x + 1] \times [y, y + 1] \subset \mathbb{R}^2$ rather than isolated points.

3D images — space variable (x, y, z)

multidimensional images — visualization of multidim data

color digital images — vector-valued functions $f = [f_R, f_G, f_B]$

Image morphology

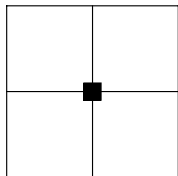
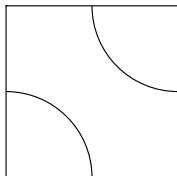
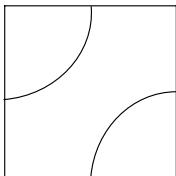
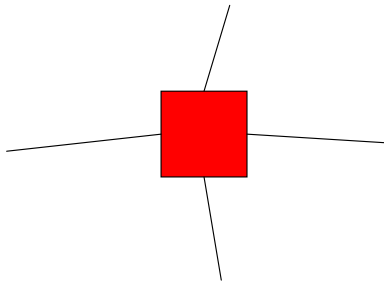
Image understanding and segmentation — construction of

- isolines, contour lines, ...
- ridge lines, ravine lines;
- watersheds;
- $3D+$ analogies: level surfaces, border surfaces, ...

This is based on the knowledge of *critical points*:
summits, pits, saddles.

Saddles — especially important e.g. for isoline construction:
This is where level sets cross.

Do these lines cross?



Topological approaches to criticality

Assume for instance a continuous model:

$X = [-M, M]^d$ *rectangle* in \mathbb{R}^d , $f : X \rightarrow \mathbb{R}$ continuous.

Digital image context: $f : X \rightarrow [0, L - 1]$, $f = 0$ close to ∂X (images put into black frame).

For $f \in C^1$, *critical points* are defined by $\nabla f = 0$.

Inflection points are *fragile*: They can be skipped by a discretization of f . Maxima, minima and saddles are *robust*.

We want a definition of *significant* or *robust* critical points.

Well explored idea

Given $\alpha \in \mathbb{R}$, look at the topology of the *sublevel* set

$$f \leq \alpha = \{q \in X \mid f(q) \leq \alpha\}.$$

$c \in \mathbb{R}$ is an *essential critical value* if the topology of the set $f \leq \alpha$ changes as α passes through c . What do we mean by “topology changes at c ”?

- Classical criterion: $f \leq \beta$ is not a *deformation retract* of $f \leq \alpha$ for all sufficiently close $\beta < c < \alpha$, where ;
- Computational criterion: *relative homology groups*
 $H_*(f \leq \alpha; f \leq \beta) \neq 0, \beta < c < \alpha;$

Nice! What about *essential critical points* if $\text{card } f^{-1}(c) > 1$?

“Typical” Morse theory assumptions:

Definition (Generic functions)

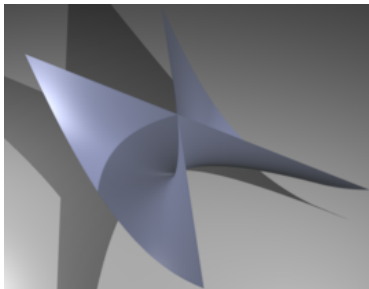
$f : X \rightarrow \mathbb{R}$ is *generic* or is a *Morse function* if

- 1 f is of class C^2 ;
- 2 All critical points of f are non-degenerate;
- 3 Distinct critical points correspond to distinct critical values.

Arguments making Morse theory suitable for computations

- Continuous function input: a small perturbation can make it generic;
- Discrete data input: a suitable interpolation can make it generic.

Problems



$$f(x, y, z) = x^2 - y^2z = 0$$

- Removing degeneracy changes the “landscape”:
 - A visual perception of the generic image is not the same;
 - Isolines or isosurfaces disappear if they are at critical levels, for example this *Whitney umbrella* would be destroyed
- The generality of the topological definition of essential critical values is lost.

Our Goals

Develop

- a topological definition and
- a method for detection and classification

of essential critical points so that

- It works for degenerate critical points and sets of non-isolated critical points;
- It is local, that is, only based on the values of f in a neighborhood of p ;
- It can be directly extended to discrete data.

A parallel

Forman's <i>discrete Morse theory</i>	versus	our approach
	is alike	
Computing homology up to an isomorphism	versus	Identification of homology generators
Classification Comparison	primary purpose	Extraction of structures for further processing

Weber & al. approach to degeneracy

G.H. Weber, G. Scheuermann, H. Hagen, B. Hamann
2000–2003 visualization papers

An overview

Given f and p , decide a small neighborhood N of p and consider:

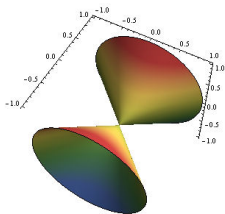
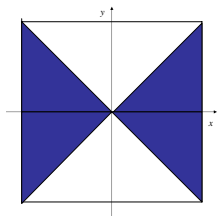
$$N_p = \{x \in U \mid f(x) > f(p)\},$$

$$N_n = \{x \in U \mid f(x) < f(p)\},$$

$$N_z = \{x \in U \setminus \{p\} \mid f(x) = f(p)\}.$$

n_p, n_n, n_z # connected components of N_p, N_n , resp N_z .

$n_p, n_n, n_z \mapsto$ classification of critical types in \mathbb{R}^2 and \mathbb{R}^3 .



2D and 3D saddles

If p is not isolated, then

- Build a maximal connected region C of non regular points;
- Find a *classifying region* N of C ;
- Calculate n_p and n_n for N ;
- $n_p = n_n = 1 \implies C$ is a *regular region*;
- $n_p = 1$ and $n_n = 0 \implies C$ is a *minimum*;
- $n_p = 0$ and $n_n = 1 \implies C$ is a *maximum*;
- Otherwise, C is a *saddle region*.

Problem

The Weber & al. definitions are

- aimed at functionality in experimentation with discrete data
but
- there may be “pathological” cases where finding a correct classifying region N may be impossible or hard.

Namely:

- In dimensions $d \geq 3$, the numbers n_p, n_n, n_z may be insufficient to distinguish changes in topology:
Homology groups H_k might have to be taken into account;
- Assuming that N is small enough may not be enough:
A shape of it may require adjustment to flow lines of ∇f .

Example: Circle of saddles in 3D

Let X be a toroid in \mathbb{R}^3 obtained by revolving the disc D ,

$$(x - 2)^2 + z^2 \leq 1, \quad y = 0$$

about the z -axis. Use *toric coordinates* (r, θ, ϕ) :

(r, θ) polar coordinates for D ,

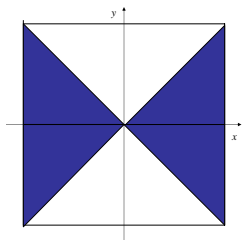
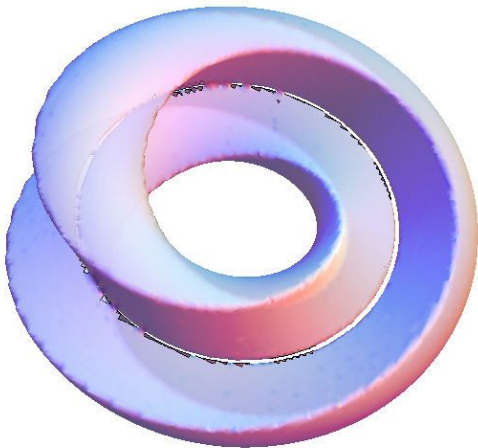
ϕ the angle of rotation about the z -axis.

Define $f(r, \theta, \phi)$ by

$$f(r, \theta, \phi) = r^2 \cos^2(\theta - \phi/2) - r^2 \sin^2(\theta - \phi/2).$$

The circle S of radius 2 given by $r = 0$ is a saddle component. Its neighborhoods N form toroids. N_p and N_n are connected, due to winding, so $n_p = n_n = 1$, as for a regular point.

N_p winding about the saddle circle



Ideas from the Conley theory

Flow $(x, t) \mapsto \varphi(x, t)$ generated by $F = -\nabla f$:

$$\frac{\partial \varphi}{\partial x} = F(x).$$

Critical points of f are the equilibrium points of φ ,
Non isolated critical points form critical regions: curves,
surfaces, plateaus.

We may view them as *isolated invariant sets*:

A compact set N is an *isolating neighborhood* if $\text{Inv } N \subset \overset{\circ}{N}$.
Then $S = \text{Inv } N$ is an invariant set isolated by N .

Link Weber & al. \leftrightarrow dynamics

Gradient case: N isolating neighborhood $\iff f$ has no critical points on ∂N .

$N_n \leftrightarrow$ the *exit set* L_n of N :

the subset of ∂N where F points *outward*.

$N_p \leftrightarrow$ the *entrance set* L_p of N i.e. F points *inward*.

Theorem (\iff Ważewski Principle)

Suppose that L_n is closed in N . If

$$H_*(N, L_n) \neq 0$$

then N contains a non-empty invariant set S in its interior.

Conley Index \leftrightarrow Morse index

Definition

Under the hypotheses of Ważewski on (N, L_n) , the *homological Conley index* of a maximal invariant set S isolated by N is $CH(S) := H_*[N, L_n]$.

Theorem

Let $S = \{p\}$ a non-degenerate critical point of f , $m = \lambda(p)$ be the Morse index of p . Then

$$CH_i(\{p\}) = H_i(S^m, \{*\}) \cong \begin{cases} \mathbb{Z} & \text{if } i = m, \\ 0 & \text{otherwise.} \end{cases}$$

Example p a k -fold saddle in $\mathbb{R}^2 \implies CH_1(\{p\}) = \mathbb{Z}^k$.

Digital topology

The *unitary cubical grid* \mathcal{K} in \mathbb{R}^d consists of *elementary cubes*

$$Q = I_1 \times I_2 \times \cdots \times I_d$$

where $I_j = [k, k + 1]$ or $I_j = \{k\}$ for some $k \in \mathbb{Z}$ (integers).
 $\mathcal{K}^d \subset \mathcal{K}$ the set of d -dim cubes.

Given $\mathcal{X} \subset \mathcal{K}$, *carrier* of \mathcal{X} is the *cubical set*

$$X = |\mathcal{X}| = \bigcup \mathcal{X} \subset \mathbb{R}^d.$$

We consider discrete functions

$$f : \mathcal{X}^d \rightarrow \mathbb{R}, \text{ where } \mathcal{X}^d \subset \mathcal{K}^d.$$

Goals

Main goal: Classify a d -cube Q by comparing $f(Q)$ with the values of f on the neighboring d -cubes.

First goal: Define *discrete isolating neighborhood* N of Q ;
its *exit set* L_n ;
and its *entrance set* L_p .

Postulate: $H_*(N, L_p)$ and $H^*(N, L_n)$ should be computable.
In particular, N , L_p and L_n should be compact polyhedra.

Digital topology problem: No straightforward extension of the concept of *neighbor* and *boundary* in the digital setting

Digital boundaries

Let $Q \in \mathcal{K}^d$. The combinatorial *wrap* and *outer boundary* of Q are subsets of \mathcal{K}^d defined by

$$\text{wrap}(Q) = \{P \in \mathcal{K}^d \mid Q \cap P \neq \emptyset\}.$$

and

$$\text{bd}(Q) = \text{wrap}(Q) \setminus Q.$$

Let $Q \in \mathcal{X}^d$ such that $\text{wrap}(Q) \subset \mathcal{X}^d$. The *upper wrap*, *lower wrap*, and *level wrap* of Q are

$$\overline{\text{wrap}}(Q) := \{P \in \text{bd}(Q) \mid f(P) > f(Q)\}.$$

$$\underline{\text{wrap}}(Q) := \{P \in \text{bd}(Q) \mid f(P) < f(Q)\};$$

$$\text{wrap}_z(Q) := \{P \in \text{bd}(Q) \mid f(P) = f(Q)\}$$

We analogously define

$$\text{wrap}(\mathcal{A}) \text{ and } \text{bd}(\mathcal{A})$$

for any $\mathcal{A} \subset \mathcal{X}^d$.

The *upper*, *lower*, and *level wraps* of \mathcal{A} are defined by local comparisons, e. g.

$$\overline{\text{wrap}}(\mathcal{A}) = \{P \in \text{bd}(\mathcal{A}) \mid f(P) > f(Q) \text{ for all } Q \in \mathcal{A} \cap \text{bd}(P)\}.$$

Problem: These sets are disjoint but their supports are not!

2D — distinguishing 4– versus 8–connectivity solved it.

Higher dimensions — not suitable for computing homology.

Rescaling

Factor k rescaling isomorphism $\Lambda^k(x) := kx$.

k 'th subdivision of $\mathcal{A} \subset \mathcal{K}^d$ is

$$\text{sd}^k(\mathcal{A}) := \{P \in \Lambda^{1/k}(\mathcal{K}^d) \mid P \subset \mathcal{A}\}$$

Factor k scaled wrap and , *outer boundary* of $\mathcal{A} \subset \mathcal{K}^d$ are

$$\text{wrap}^k(\mathcal{A}) = \{P \in \Lambda^{1/k}(\mathcal{K}^d) \mid P \cap \mathcal{A} \neq \emptyset\},$$

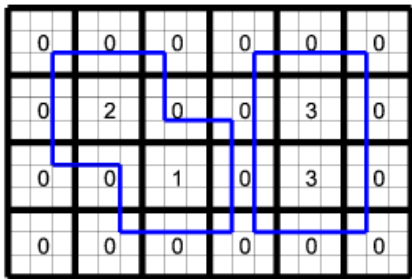
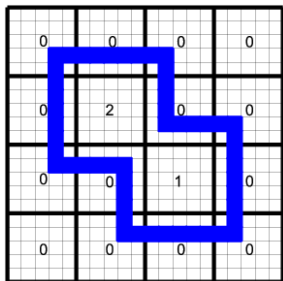
$$\text{bd}^k(\mathcal{A}) = \text{wrap}^k(\mathcal{A}) \setminus \text{sd}^k(\mathcal{A}).$$

For the *scaled upper wrap*, we take values of f on unit cubes:

$$\overline{\text{wrap}}^k(\mathcal{A}) := \{P \in \text{bd}^k(\mathcal{A}) \mid P \subset |\overline{\text{wrap}}(\mathcal{A})|\}.$$

Analogously, we define *wrap* $^k(\mathcal{A})$ and $\text{wrap}_{\frac{k}{2}}^k(\mathcal{A})$.

The choice $k = 5$



Lemma

Given $\mathcal{A} \subset \mathcal{K}^d$ and a scaling factor $k \geq 5$, the inclusion $A \hookrightarrow |\text{wrap}^k(\text{wrap}^k(\mathcal{A}))|$ induces an isomorphism in homology.

Extraction of singular zones

Given $\mathcal{A} \in \mathcal{K}^d$, we use the neighborhood

$$N(\mathcal{A}) := |\text{wrap}^5(\text{wrap}^5(\mathcal{A}))|.$$

For the *exit set*, we take values of f on unit cubes:

$$L_n(\mathcal{A}) := |\underline{\text{wrap}}(\mathcal{A})| \cap |bd^5(\text{wrap}^5(\mathcal{A}))|.$$

Analogously, we define $L_\rho(\mathcal{A})$ and $L_z(\mathcal{A})$.

The elementary cube Q is *normal* if

$$H_*(N(\mathcal{A}), L_\rho(\mathcal{A})) = H_*(N(\mathcal{A}), L_n(\mathcal{A})) = 0,$$

where $\mathcal{A} = \text{wrap}(Q)$.

Otherwise, it is *singular*.

First classification algorithm

Algorithm (*Detecting singular cubes*)

For each elementary full cube Q

build N , L_p , L_n , for $\text{wrap}(Q)$

$H := H_(N, L_p) = 0$ and $H_*(N, L_n) = 0$*

***if** $H = \text{TRUE}$ **then** Q is normal*

***else** Q is singular*

endif

Consider a singular cube $Q \subset \mathcal{M}^d$. The *classifying component* $\mathcal{C} = \mathcal{C}(Q)$ is defined and sorted by the following algorithm:

Algorithm (Sorting components)

For each singular cube Q , $\mathcal{C} := \text{wrap}(Q)$

while $P \in \text{bd}(\mathcal{C}) \cap X$ is singular

$\mathcal{C} := \mathcal{C} \cup \{P\}$

endwhile

build N , L_p , L_n for \mathcal{C}

do

$H := H_*(N, L_p) = 0$ and $H_*(N, L_n) = 0$

if $H = \text{TRUE}$ **then** \mathcal{C} is a regular component

else if $L_n = \partial N$ **then** \mathcal{C} is a *maximum component*

else if $L_p = \partial N$ **then** \mathcal{C} is a *minimum component*

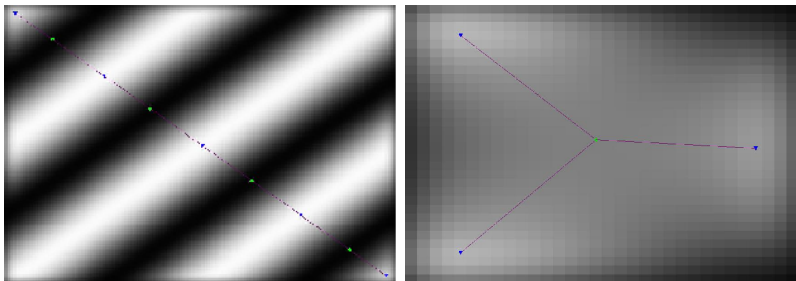
else \mathcal{C} is a *saddle component*

endif

A cube Q is *regular* if $\mathcal{C}(Q)$ is regular and *critical* otherwise.

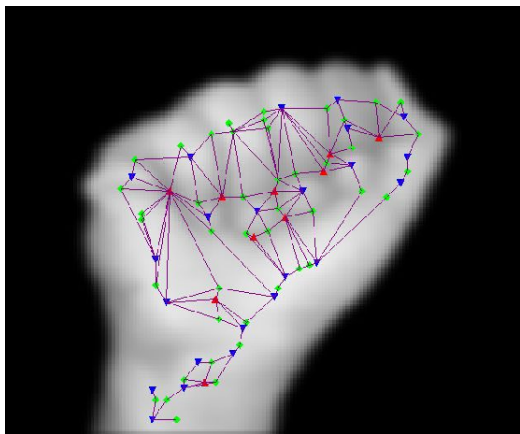
2D experimentation

Allili, Corriveau, Derivière, TK, Trahan [2007]



MCG — Graph edges display connections between critical components.

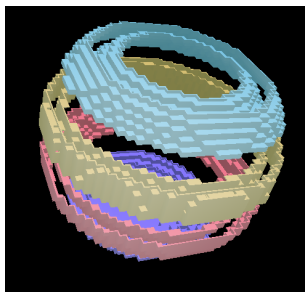
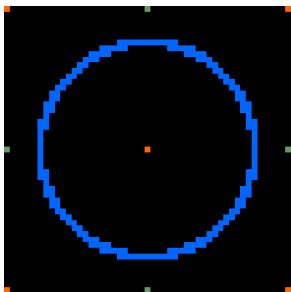
MCG of an image from sign alphabet



Courtesy of [Uras and Verri \[1994\]](#), and [Frosini](#).

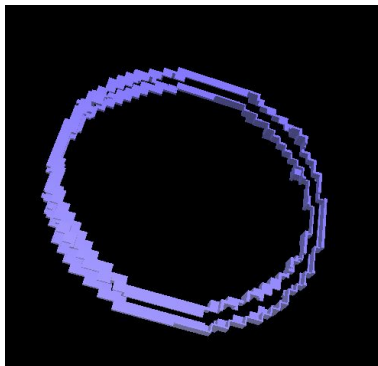
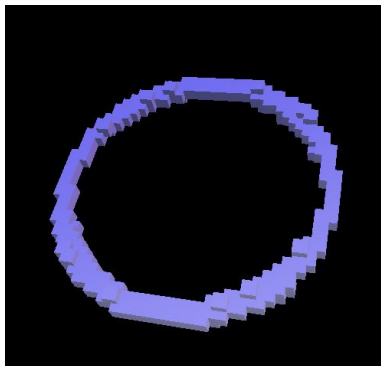
New 2D and 3D experimentation

Allili, Ethier, TK [2010]



Left: critical components of $f(x, y) = (x^2 + y^2 - 5)^2$;
Right: $f(x, y, z) = (x^2 + y^2 + z^2 - 5)^2$, slices through L_p
(a union of two spheres).

Twisted Toroid discretisation



Left: N ; Right: L_p .

Main directions of future work

- Conceptual: persistence w.r.t. discretisation parameters
 - spatial resolution;
 - dynamical resolution (range thresholding).
- Experimental: testing on larger data files.